

MAY 2-3, 2026

Six Flags Magic Mountain Classic

26101 Magic Mountain Pkwy, Valencia, CA 91355

ENTRY DEADLINE: 2 WEEKS PRIOR TO EVENT



General Information

MDDTUSA invites your dance team, drill team, hip hop crew, and pep squad to participate in our 38th annual Six Flags dance competition. This event is open to all school teams, dance studios, and independent dance programs catering to youth in grades K-12. A day of fun for everyone!

Event Schedule

Saturday 5/2: Junior & Elementary Divisions

Sunday 5/3: Senior Divisions

Note: Junior & Elementary may be moved to Sunday 5/3 pending registrations received in the spirit of hosting a competitive event.

Special Park Admission Discount

Discounted park admission for competitors includes registration into the competition plus a full day of fun in Southern California's most exciting family theme park. Six Flags will be open from 10:30am to 8:00pm on both event days. One complimentary director park admission will be provided (must receive entries & fees by deadline to qualify for complimentary director wristband). Competitor park access is included in registration fee.

Online Registration

We are excited to offer 100% complete online registration. To get started with the registration process, please follow these 3 easy steps:

- #1: Visit our website "**REGISTER NOW**" page
- #2: Login with your existing account OR follow the link to "**CREATE A NEW ACCOUNT**"
- #3: Fill out your team profile, select your events, choose your competition divisions, add your team roster: It's that easy!

Have any questions or technical issues? Please contact us for assistance: registration@mddtusa.com

ENTRY FEES

**Solo Routine Entry Fee (per routine; HS only)	\$ 40
See Instructions/Information Below	
Routine Entry Fee (per routine)	\$ 50
Tickets (for competitors)	\$ 70
Tickets (for spectators)	\$ 67
Wristbands (for spectators with season passes)	\$ 20

Additional Information

DANCER ELIGIBILITY

All participants must be under 19 years of age. Each team Director must register their dances on our website. Teams may only enter a maximum of 5 team routines. **Important!** All directors must submit the online release form for EACH competitor prior to check-in at the event (found on your DanceComp Genie portal after you register your routines & dancers). No exceptions!

PERFORMANCE LINE-UP SCHEDULE

Contestants will compete in a randomly assigned order at a designated time. Competition staff reserves the right to make division/size changes. Performance lineup & final instructions will be emailed to team Director **1 week prior to event**. Teams must check-in at least 1-hour before the scheduled performance time.

STAGE PERFORMANCE AREA

Competitors will perform on the NEW GearWorks Theater Stage. The stage can only accommodate up to 20 dancers at any given time. Squads with more than 20 members may rotate in additional members (with no more than 20 members on stage at any given time). Dimensions: 31' wide x 30' deep, wood floor.

NO DRESSING ROOMS

There are NO dressing rooms available at Six Flags. Dancers should be dressed and ready to perform upon arrival.

AWARDS PRESENTATION

Trophies will be awarded to at least half the teams in each division. Overall High-Point Sweepstakes Champions for Elementary, Junior, and Senior age divisions will receive a cash donation to their team or studio:

***NEW HIGH SCHOOL SOLO ROUTINE REQUIREMENTS:**

High School Only - Routine Length Maximum 2:00min
Open Dance: May be any style or combination of styles
Each school must enter 3 or more team routines to qualify to enter solo participants
Maximum 5 solo routines per High School (NO EXCEPTIONS!)

Please Note: Season passes are NOT accepted for competitor entry/admission. Public spectators & guests with park season passes must also purchase \$20 audience wristband outside the Theater on the day of the competition.

PAYMENT METHODS NEW!

Registration fees are non-refundable. We accept certified funds & school/studio/booster checks (NO personal checks).
Make any checks payable to: Miss Dance Drill Team USA

TICKET ORDERING & PICK-UP

All payment for \$70 competitors' tickets must be received **2 weeks prior to event**. Spectator/Non-Competitor tickets are available for \$67 each. We recommend ten days advance payment to allow time for fulfillment of your order. Spectator/non-competitor wristband order must be received no later than **1 week before event** in order to allow for processing. This will eliminate unnecessary delays on competition day. Additional spectator/non-competitor wristbands will also be available for purchase at the pre-arranged group rate on the day of the event (CASH ONLY).

Important! All ticket orders will be held for pick-up on competition day at the "Miss Dance Drill Team USA" Ticket Will Call near the front gate of "Six Flags Magic Mountain".

Rules & Regulations

JUDGING CRITERIA

All routines must demonstrate formation changes & specific technique of category entered. Teams are judged on routine construction, technical execution & showmanship. A panel of highly-qualified judges will score each performance in the above areas. All decisions of the judges are FINAL.

AGE DIVISION GUIDELINES

Scheduling of routines in the performance lineup is based on the oldest performer's age in EACH routine. Example: A routine with 7 junior high students & 2 high school students **MUST** compete in the senior division. Age divisions are as follows:

ELEMENTARY	(ages 10 & under)
JUNIOR	(ages 11-14)
SENIOR	(ages 15-19)

TEAM SIZE DIVISION GUIDELINES

SMALL	6-10 performers
MEDIUM	11-16 performers
LARGE	17-20+ performers

Stage only accommodates up to 20 performers at a time. Please use entrances/exits during routines to cycle through dancers so that all can participate.

TEAM CATEGORY GUIDELINES

Jazz: Routine emphasis must be on jazz dance technique. Props permitted but must not be the focal point of the routine.

Lyrical: Routine must be of a poetic style with soft, flowing choreography that focuses on lyrical interpretation. Music selection must contain audible song lyrics. Much more technical & controlled in nature than any other division.

Contemporary: Routine must contain creative, abstract, and dramatic movements that showcase emerging contemporary/modern dance, unique musical interpretation, and/or concert dance techniques.

Hip Hop: Routine must demonstrate street dance styles: hip hop, funk, freestyle, house, grooves, popping, locking, breakdancing, etc (may include up to 3 gymnastic feats). Divisions are separated as follows: Male Hip Hop, Female Hip Hop, Open Hip Hop

Military: Routine displays precision movements. Choreography must demonstrate sharp angular arm sequences, a variety of marching styles & contagion/level dynamics (kickline sequence is allowed). Traditional military includes leading with the left foot.

Pom/Song: Routine must focus on the use of poms, featuring innovative dance and precision movements. All division sizes are separated by Varsity or JV (except for junior and elementary divisions). There are NO movement ability restrictions!

Novelty/Character: Routine emphasis must be on characterization or be of a unique, thematic nature. Entrants must use clever costumes and unusual or innovative moves to convey the thematic character-driven choreography. Small sets allowed.

Prop: Routine emphasis must be on the use of a prop or variety of props as the major focal point.

Short Flags: Routine must focus on use of short pep flags.

Open Dance: May be of any style, or combination of styles.

PLEASE NOTE: There must be at least (3) teams in each division, otherwise those routines will perform in the "OPEN" category. Teams cannot compete against themselves in the same division.

ONLINE REGISTRATION DEADLINE: 2 WEEKS PRIOR TO EVENT

MUSIC SUBMISSION (DO NOT UPLOAD ONLINE!)

Six Flags has updated their audio system: The sound system is able to accommodate MP3 players, cell phones, and will still have a CD player for those bringing CD's with them. We will NOT be providing an adapter. BRING YOUR OWN! More details regarding music submission requirements will be sent with the performance schedule. Please do not upload on our website!

ROUTINE TIME LIMIT REQUIREMENTS

Dancers have 30 seconds to enter/exit the floor. Timing and judging begins with the first beat of music and ends with the last beat of the music. Team routines must be 2-3 minutes in duration.

COSTUMES & FOOTWEAR

Performance costumes must enhance the theme and/or style of the routine. Costumes must be in good taste, appropriate for a family audience, and approved by the team's Director. With regard to footwear, performers MUST wear soft/rubber sole shoes; NO half-soles & NO bare feet are permitted.

GUIDELINES FOR USE OF PROPS AND/OR SETS

Props and sets may be used in a routine. All props/sets must be rubber-tipped to prevent floor damage. If protective tips are not used, the routine will be disqualified. Any damage to facilities or performance floor caused by use of props and/or sets will result in disqualification. Damages charged to the team's school.

SCORESHEETS

Directors will receive scoresheets for their routines when they sign out at the conclusion of the awards ceremony. We DO NOT mail scoresheets (No exceptions!)

PENALTIES & DISQUALIFICATION

RULE INFRACTION	PENALTY
Routine entered in wrong dance style	- 5pts. ***
Not performing at scheduled time	- 5pts.
Performing with more/less dancers than allowed	- 2pts./each
Non-compliance with music submission rules	- 2pts.
Music with bad sound quality	- 2pts.
Entrance/Exit Music (Using music other than actual routine music & not within time limit)	- 2pts.
Under/Over routine time limit (up to 30 secs.)	- 2pts.
Under/Over routine time limit (beyond 30 secs.)	DQ
Same routine/choreography competing in multiple categories at same event	DQ
Use of pyramids/tricks more than (2) full body-lengths in vertical height	DQ
Videorecording other teams with cameras or mobile phones	DQ
Inappropriate Content (i.e. profane music lyrics, suggestive choreography, risqué costuming).	DQ
Coaches/Non-team members caught competing	DQ
Bad sportsmanship by performer, team, coach	DQ